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# Introduction to Autonomous Mobile Robots

**Introduction to Autonomous Mobile Robots** 

#### **Intelligent Robotics and Autonomous Agents**

Ronald C. Arkin, editor

*Robot Shaping: An Experiment in Behavior Engineering*, Marco Dorigo and Marco Colombetti, 1997

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Introduction to Autonomous Mobile Robots, Roland Siegwart and Illah R. Nourbakhsh, 2004

One of the most important tasks of an autonomous system of any kind is to acquire knowledge about its environment. This is done by taking measurements using various sensors and then extracting meaningful information from those measurements.

In this chapter we present the most common sensors used in mobile robots and then discuss strategies for extracting information from the sensors. For more detailed information about many of the sensors used on mobile robots, refer to the comprehensive book *Sensors for Mobile Robots* by H.R. Everett [15].

#### 4.1 Sensors for Mobile Robots

There are a wide variety of sensors used in mobile robots (figure 4.1). Some sensors are used to measure simple values like the internal temperature of a robot's electronics or the rotational speed of the motors. Other, more sophisticated sensors can be used to acquire information about the robot's environment or even to directly measure a robot's global position. In this chapter we focus primarily on sensors used to extract information about the robot's environment. Because a mobile robot moves around, it will frequently encounter unforeseen environmental characteristics, and therefore such sensing is particularly critical. We begin with a functional classification of sensors. Then, after presenting basic tools for describing a sensor's performance, we proceed to describe selected sensors in detail.

#### 4.1.1 Sensor classification

We classify sensors using two important functional axes: *proprioceptive/exteroceptive* and *passive/active*.

*Proprioceptive* sensors measure values internal to the system (robot); for example, motor speed, wheel load, robot arm joint angles, battery voltage.

*Exteroceptive* sensors acquire information from the robot's environment; for example, distance measurements, light intensity, sound amplitude. Hence exteroceptive sensor measurements are interpreted by the robot in order to extract meaningful environmental features.



#### Figure 4.1

Examples of robots with multi-sensor systems: (a) HelpMate from Transition Research Corporation; (b) B21 from Real World Interface; (c) BIBA Robot, BlueBotics SA.

*Passive* sensors measure ambient environmental energy entering the sensor. Examples of passive sensors include temperature probes, microphones, and CCD or CMOS cameras.

*Active* sensors emit energy into the environment, then measure the environmental reaction. Because active sensors can manage more controlled interactions with the environment, they often achieve superior performance. However, active sensing introduces several risks: the outbound energy may affect the very characteristics that the sensor is attempting to measure. Furthermore, an active sensor may suffer from interference between its signal

and those beyond its control. For example, signals emitted by other nearby robots, or similar sensors on the same robot, may influence the resulting measurements. Examples of active sensors include wheel quadrature encoders, ultrasonic sensors, and laser rangefinders.

Table 4.1 provides a classification of the most useful sensors for mobile robot applications. The most interesting sensors are discussed in this chapter.

#### Table 4.1

Classification of sensors used in mobile robotics applications

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Tactile sensors	Contact switches, bumpers	EC EC	Р
closeness; security switches)	Noncontact proximity sensors	EC	A
Wheel/motor sensors (wheel/motor speed and position)	Brush encoders	PC	Р
	Potentiometers	PC	Р
	Synchros, resolvers	PC	A
	Magnetic encoders	PC PC	
	Inductive encoders	PC	A
	Capacitive encoders	PC	A
Heading sensors	Compass	EC	Р
(orientation of the robot in relation to	Gyroscopes	PC	Р
a fixed reference frame)	Inclinometers	EC	A/P
Ground-based beacons	GPS	EC	А
(localization in a fixed reference	Active optical or RF beacons	EC	А
frame)	Active ultrasonic beacons	EC	А
	Reflective beacons	EC	A
Active ranging	Reflectivity sensors	EC	А
(reflectivity, time-of-flight, and geo-	Ultrasonic sensor	EC	А
metric triangulation)	Laser rangefinder	EC	А
	Optical triangulation (1D)	EC	A
	Structured light (2D)	EC	А
Motion/speed sensors	Doppler radar	EC	А
(speed relative to fixed or moving objects)	Doppler sound	EC	A
Vision-based sensors (visual ranging, whole-image analy-	CCD/CMOS camera(s) Visual ranging packages	EC	Р
sis, segmentation, object recognition)	Object tracking packages		

A, active; P, passive; P/A, passive/active; PC, proprioceptive; EC, exteroceptive.

The sensor classes in table 4.1 are arranged in ascending order of complexity and descending order of technological maturity. Tactile sensors and proprioceptive sensors are critical to virtually all mobile robots, and are well understood and easily implemented. Commercial quadrature encoders, for example, may be purchased as part of a gear-motor assembly used in a mobile robot. At the other extreme, visual interpretation by means of one or more CCD/CMOS cameras provides a broad array of potential functionalities, from obstacle avoidance and localization to human face recognition. However, commercially available sensor units that provide visual functionalities are only now beginning to emerge [90, 160].

#### 4.1.2 Characterizing sensor performance

The sensors we describe in this chapter vary greatly in their performance characteristics. Some sensors provide extreme accuracy in well-controlled laboratory settings, but are overcome with error when subjected to real-world environmental variations. Other sensors provide narrow, high-precision data in a wide variety of settings. In order to quantify such performance characteristics, first we formally define the sensor performance terminology that will be valuable throughout the rest of this chapter.

#### 4.1.2.1 Basic sensor response ratings

A number of sensor characteristics can be rated quantitatively in a laboratory setting. Such performance ratings will necessarily be best-case scenarios when the sensor is placed on a real-world robot, but are nevertheless useful.

*Dynamic range* is used to measure the spread between the lower and upper limits of input values to the sensor while maintaining normal sensor operation. Formally, the dynamic range is the ratio of the maximum input value to the minimum measurable input value. Because this raw ratio can be unwieldy, it is usually measured in *decibels*, which are computed as ten times the common logarithm of the dynamic range. However, there is potential confusion in the calculation of decibels, which are meant to measure the ratio between *powers*, such as watts or horsepower. Suppose your sensor measures motor current and can register values from a minimum of 1 mA to 20 Amps. The dynamic range of this current sensor is defined as

$$10 \cdot \log\left[\frac{20}{0.001}\right] = 43 \text{ dB}$$
 (4.1)

Now suppose you have a voltage sensor that measures the voltage of your robot's battery, measuring any value from 1 mV to 20 V. Voltage is not a unit of power, but the square of voltage is proportional to power. Therefore, we use 20 instead of 10:

$$20 \cdot \log\left[\frac{20}{0.001}\right] = 86 \text{ dB}$$
 (4.2)

Range is also an important rating in mobile robot applications because often robot sensors operate in environments where they are frequently exposed to input values beyond their working range. In such cases, it is critical to understand how the sensor will respond. For example, an optical rangefinder will have a minimum operating range and can thus provide spurious data when measurements are taken with the object closer than that minimum.

*Resolution* is the minimum difference between two values that can be detected by a sensor. Usually, the lower limit of the dynamic range of a sensor is equal to its resolution. However, in the case of digital sensors, this is not necessarily so. For example, suppose that you have a sensor that measures voltage, performs an analog-to-digital (A/D) conversion, and outputs the converted value as an 8-bit number linearly corresponding to between 0 and 5 V. If this sensor is truly linear, then it has  $2^8 - 1$  total output values, or a resolution of 5 V(255) = 20 mV.

*Linearity* is an important measure governing the behavior of the sensor's output signal as the input signal varies. A linear response indicates that if two inputs x and y result in the two outputs f(x) and f(y), then for any values a and b, f(ax + by) = af(x) + bf(y). This means that a plot of the sensor's input/output response is simply a straight line.

*Bandwidth* or *frequency* is used to measure the speed with which a sensor can provide a stream of readings. Formally, the number of measurements per second is defined as the sensor's frequency in *hertz*. Because of the dynamics of moving through their environment, mobile robots often are limited in maximum speed by the bandwidth of their obstacle detection sensors. Thus, increasing the bandwidth of ranging and vision-based sensors has been a high-priority goal in the robotics community.

#### 4.1.2.2 In situ sensor performance

The above sensor characteristics can be reasonably measured in a laboratory environment with confident extrapolation to performance in real-world deployment. However, a number of important measures cannot be reliably acquired without deep understanding of the complex interaction between all environmental characteristics and the sensors in question. This is most relevant to the most sophisticated sensors, including active ranging sensors and visual interpretation sensors.

*Sensitivity* itself is a desirable trait. This is a measure of the degree to which an incremental change in the target input signal changes the output signal. Formally, sensitivity is the ratio of output change to input change. Unfortunately, however, the sensitivity of exteroceptive sensors is often confounded by undesirable sensitivity and performance coupling to other environmental parameters. *Cross-sensitivity* is the technical term for sensitivity to environmental parameters that are orthogonal to the target parameters for the sensor. For example, a flux-gate compass can demonstrate high sensitivity to magnetic north and is therefore of use for mobile robot navigation. However, the compass will also demonstrate high sensitivity to ferrous building materials, so much so that its cross-sensitivity often makes the sensor useless in some indoor environments. High cross-sensitivity of a sensor is generally undesirable, especially when it cannot be modeled.

*Error* of a sensor is defined as the difference between the sensor's output measurements and the true values being measured, within some specific operating context. Given a true value v and a measured value m, we can define *error* as error = m - v.

*Accuracy* is defined as the degree of conformity between the sensor's measurement and the true value, and is often expressed as a proportion of the true value (e.g., 97.5% accuracy). Thus small error corresponds to high accuracy and vice versa:

$$\left(accuracy = 1 - \frac{|error|}{v}\right) \tag{4.3}$$

Of course, obtaining the ground truth, v, can be difficult or impossible, and so establishing a confident characterization of sensor accuracy can be problematic. Further, it is important to distinguish between two different sources of error:

*Systematic errors* are caused by factors or processes that can in theory be modeled. These errors are, therefore, deterministic (i.e., predictable). Poor calibration of a laser rangefinder, an unmodeled slope of a hallway floor, and a bent stereo camera head due to an earlier collision are all possible causes of systematic sensor errors.

*Random errors* cannot be predicted using a sophisticated model nor can they be mitigated by more precise sensor machinery. These errors can only be described in probabilistic terms (i.e., stochastically). Hue instability in a color camera, spurious rangefinding errors, and black level noise in a camera are all examples of random errors.

*Precision* is often confused with accuracy, and now we have the tools to clearly distinguish these two terms. Intuitively, high precision relates to reproducibility of the sensor results. For example, one sensor taking multiple readings of the same environmental state has high precision if it produces the same output. In another example, multiple copies of this sensor taking readings of the same environmental state have high precision if their outputs agree. Precision does not, however, have any bearing on the accuracy of the sensor's output with respect to the true value being measured. Suppose that the *random error* of a sensor is characterized by some mean value  $\mu$  and a standard deviation  $\sigma$ . The formal definition of precision is the ratio of the sensor's output range to the standard deviation:

$$precision = \frac{range}{\sigma}$$
(4.4)

Note that only  $\sigma$  and not  $\mu$  has impact on precision. In contrast, mean error  $\mu$  is directly proportional to overall sensor error and inversely proportional to sensor accuracy.

#### 4.1.2.3 Characterizing error: the challenges in mobile robotics

Mobile robots depend heavily on exteroceptive sensors. Many of these sensors concentrate on a central task for the robot: acquiring information on objects in the robot's immediate vicinity so that it may interpret the state of its surroundings. Of course, these "objects" surrounding the robot are all detected from the viewpoint of its local reference frame. Since the systems we study are mobile, their ever-changing position and their motion have a significant impact on overall sensor behavior. In this section, empowered with the terminology of the earlier discussions, we describe how dramatically the sensor error of a mobile robot disagrees with the ideal picture drawn in the previous section.

*Blurring of systematic and random errors.* Active ranging sensors tend to have failure modes that are triggered largely by specific relative positions of the sensor and environment targets. For example, a sonar sensor will produce specular reflections, producing grossly inaccurate measurements of range, at specific angles to a smooth sheetrock wall. During motion of the robot, such relative angles occur at stochastic intervals. This is especially true in a mobile robot outfitted with a ring of multiple sonars. The chances of one sonar entering this error mode during robot motion is high. From the perspective of the moving robot, the sonar measurement error is a random error in this case. Yet, if the robot were to stop, becoming motionless, then a very different error modality is possible. If the robot's static position causes a particular sonar to fail in this manner, the sonar will fail consistently and will tend to return precisely the same (and incorrect!) reading time after time. Once the robot is motionless, the error appears to be systematic and of high precision.

The fundamental mechanism at work here is the cross-sensitivity of mobile robot sensors to robot pose and robot-environment dynamics. The models for such cross-sensitivity are not, in an underlying sense, truly random. However, these physical interrelationships are rarely modeled and therefore, from the point of view of an incomplete model, the errors appear random during motion and systematic when the robot is at rest.

Sonar is not the only sensor subject to this blurring of systematic and random error modality. Visual interpretation through the use of a CCD camera is also highly susceptible to robot motion and position because of camera dependence on lighting changes, lighting specularity (e.g., glare), and reflections. The important point is to realize that, while systematic error and random error are well-defined in a controlled setting, the mobile robot can exhibit error characteristics that bridge the gap between deterministic and stochastic error mechanisms.

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*Multimodal error distributions*. It is common to characterize the behavior of a sensor's random error in terms of a probability distribution over various output values. In general, one knows very little about the causes of random error and therefore several simplifying assumptions are commonly used. For example, we can assume that the error is *zero-mean*, in that it symmetrically generates both positive and negative measurement error. We can go even further and assume that the probability density curve is Gaussian. Although we discuss the mathematics of this in detail in section 4.2, it is important for now to recognize the fact that one frequently assumes *symmetry* as well as *unimodal distribution*. This means that measuring the correct value is most probable, and any measurement that is further away from the correct value is less likely than any measurement that is closer to the correct value. These are strong assumptions that enable powerful mathematical principles to be applied to mobile robot problems, but it is important to realize how wrong these assumptions usually are.

Consider, for example, the sonar sensor once again. When ranging an object that reflects the sound signal well, the sonar will exhibit high accuracy, and will induce random error based on noise, for example, in the timing circuitry. This portion of its sensor behavior will exhibit error characteristics that are fairly symmetric and unimodal. However, when the sonar sensor is moving through an environment and is sometimes faced with materials that cause coherent reflection rather than returning the sound signal to the sonar sensor, then the sonar will grossly overestimate the distance to the object. In such cases, the error will be biased toward positive measurement error and will be far from the correct value. The error is not strictly systematic, and so we are left modeling it as a probability distribution of random error. So the sonar sensor has two separate types of operational modes, one in which the signal does return and some random error is possible, and the second in which the signal returns after a multipath reflection, and gross overestimation error occurs. The probability distribution could easily be at least bimodal in this case, and since overestimation is more common than underestimation it will also be asymmetric.

As a second example, consider ranging via stereo vision. Once again, we can identify two modes of operation. If the stereo vision system correctly correlates two images, then the resulting random error will be caused by camera noise and will limit the measurement accuracy. But the stereo vision system can also correlate two images *incorrectly*, matching two fence posts, for example, that are not the same post in the real world. In such a case stereo vision will exhibit gross measurement error, and one can easily imagine such behavior violating both the unimodal and the symmetric assumptions.

The thesis of this section is that sensors in a mobile robot *may* be subject to multiple modes of operation and, when the sensor error is characterized, unimodality and symmetry may be grossly violated. Nonetheless, as we shall see, many successful mobile robot systems make use of these simplifying assumptions and the resulting mathematical techniques with great empirical success.